

# Firewall Configuration for Ancestral Dungeon

## (Multiplayer)

⚠ Do this ONLY on the SERVER PC

### Step 1: Open Firewall Settings

1. Press Windows + R
2. Type: wf.msc
3. Press Enter

### Step 2: Create an Inbound Rule

1. In the left panel, click on "Inbound Rules"
2. In the right panel, click on "New Rule..."

### Step 3: Configure the Rule

1. Rule Type: Select "Port" → Next
2. Protocol: Select "UDP"
3. Specific local ports: Type 5555, 5556, 5557, 8888, 9999 (all ports the game may use)
4. Click Next

### Step 4: Action

1. Select "Allow the connection"
2. Click Next

### Step 5: Profiles

1. Check Domain, Private AND Public
2. Click Next

### Step 6: Name

1. Name: Ancestral Dungeon Server
2. Description: Allow UDP for local multiplayer game
3. Click Finish